



A GUIDE FOR NEW MANAGERS



 PAPRIKASH
WORKS

MICRO PROSE®

Congratulations. You have been selected to manage a new “Open Wheel Championship” team.

This role brings with it a list of expectations from your team’s board of directors.

- 1) Ensure your team has money in the bank.
- 2) Ensure you have hired all key personnel by the start of each season.

Failing to do the above may result in your dismissal, though I have heard that the board may bail you out once if you have a cash flow shortage.

Whilst the above requirements are the bare minimum for you to progress through each season it is important to hire well and improve your cars performance to ensure you raise the funds needed to meet these objectives each season.

Whilst the board may not mention it out loud, they have confidence that you can lead a team to win the *Open Wheel Championship*.

This guide will not give you all the answers to the choices ahead, those you will have to make on your own, but it will give you all the knowledge required to manage a team.

Welcome aboard *Open Wheel Manager* (OWM).



Frank Jones
CEO of OWC
Open Wheel Managers Organisation

Photosensitive Seizure Warning

A small percentage of people are prone to photosensitive seizures (e.g. epilepsy), even if they have no previous history of such. If you suffer from altered vision, eye or face spasms, lightheadedness, loss of consciousness, disorientation or convulsions, you should immediately stop playing and consult a doctor.

Regardless, as a general precaution, sit as far from the screen as is comfortable, only play in well-lit conditions, don’t play while tired, and take regular breaks from play.

Basic interaction

Open Wheel Manager (OWM) requires the usage of a keyboard and mouse.

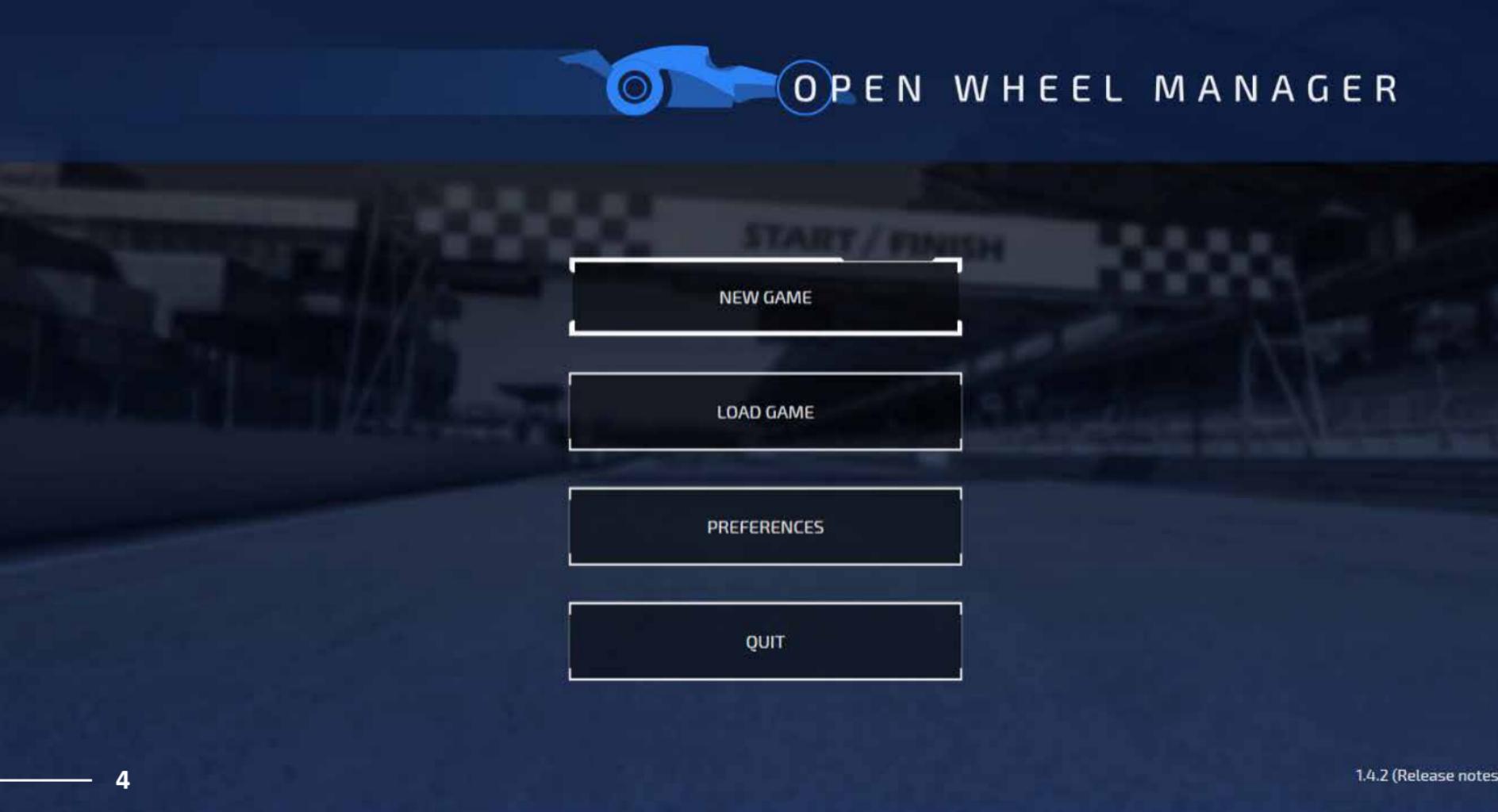
Throughout this guide we will use some common terms that reflect common inputs with these devices.

Click: This refers to pressing the left mouse button.

Scroll: This refers to the action of using the mouse wheel to scroll through a list that contains information that extends beyond its current frame.

Type: This refers to typing on the keyboard, and usually will be available when enter text into a text field within the game.

Press: For example, *Press the '1' key*, this signifies that the 1 key on the keyboard is to be pressed.



Start Screen

When you first start *Open Wheel Manager* you will be greeted with the following options:

NEW GAME: Click this option to start a new game.

LOAD GAME: Click this option to load a previously saved game.

PREFERENCES: Click this option to open the settings menu.

QUIT: Click on this option to exit OWM.



PREFERENCES

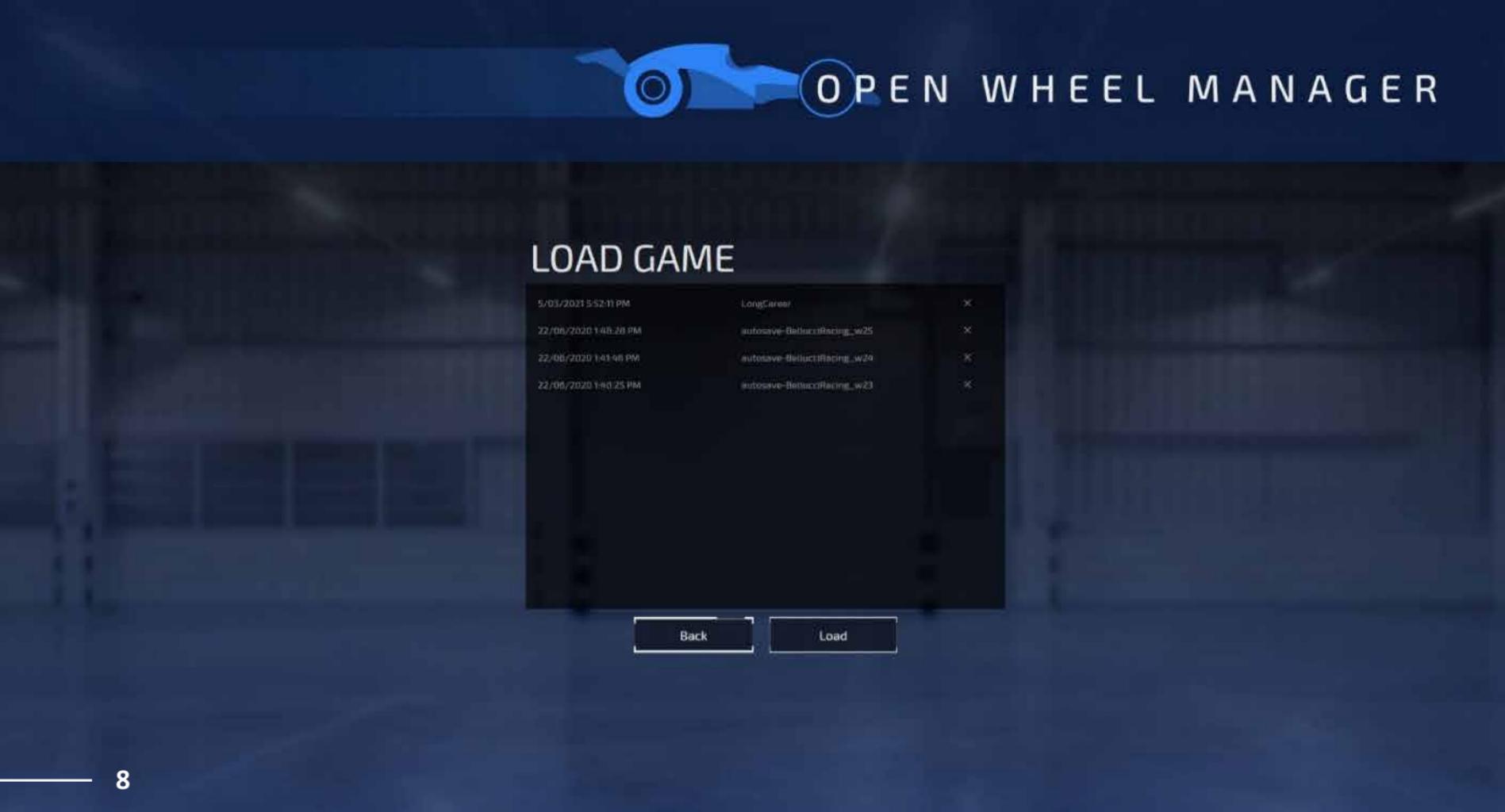


Preferences

On the preferences screen you can tailor the OWM experience to best suit your needs.

1. *Language*: You can select your preferred language from the drop-down box.
2. *1-20 skills format*: By default, skills and car parts level are measured on a scale from 1-100, but if you would prefer a 1-20 scale, you can click on this box.
3. *Fullscreen*: Click on this box if you want to play OWM full screen.
4. *Instant Race Result*: Click on this box If you would prefer not to manage each race weekend and instead just skip to the result.
5. *Opponents Car Upgrade Speed*: Changing this will increase or decrease your opponent's ability to improve the performance of their car.
6. *Back*: Click on this to return to the previous screen.
7. *Save*: Click on this to save any changes you have made to preferences.

The right column gives you information on the hot keys you can press in game.



Loading a Game

Loading Previous Save Files

From this screen you can load previously saved OWM careers with a simple two step process.

1. Click on the save file you wish to Load.
2. Click on the *Load* button.

Or simply

1. Double click on the save file you wish to load.

Deleting Save Files

If you feel the need to free up space, you can also remove old save files.

1. Click on the “x” in the far-right column of the save file you wish to remove.
2. A prompt will appear that reads “Are you sure you want to delete file?”
3. Click on the Delete button to confirm the deletion.

You can back out of the decision to delete the file by clicking on the Cancel button.

Other notes on the Load Menu

If you decide not to load a previous game, you can click on the back button to return to the Start Screen.

Note: An autosave will happen at the end of each week. Only the last three weeks will be retained, so if you ever have a bad race, you have the option to load that week and try again.



Choose Your Team

After clicking on the *New Game* button, you will be taken to the *Choose Your Team* screen.

There are many teams to choose from and each will offer a different degree of challenge when starting out in your career, but all can be managed into a championship winning state. Below is a list of what each level refers to.

1. *Car*: This is the performance rating for the developed chassis. A stronger chassis can make up for other areas that might be lacking in your team.
2. *Reputation*: This is the reputation of the team. A higher reputation will make negotiation contracts easier.
3. *Drivers*: This is combined performance rating of the drivers who are already signed to the team when you begin managing it.
4. *Finance*: This is linked directly to the sponsorship and cash reserves that the team has at the beginning of your career.
5. *Engine*: This is the quality of the engine manufacturer that your team has signed with for your first season.
6. *Infrastructure*: This is a combined average of all the various workshops and offices that are available when you begin.

If you would like driver names to be autogenerated, you can click on the tick box and driver names will be randomised for this season.

You can select a team by clicking on it in the menu on the left of screen. To begin the season with the currently selected team click on the *Continue* button.

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FINANCE

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CHAMPIONSHIP

Drivers 2019

Rank	Driver	Team	Points	Places
1	Ahmed Gastien	Bellucci Racing - Pearson	0	
2	Nir Katan	McFly Team - Richardson	0	
3	Igor Ojeda	Omega GP - SED HP	0	
4	Tsvetelin Hyusein	Butcher - Motors	0	
5	Vlad Băluță	Pinardi Racing - SED HP	0	
6	Aarón García	Bellucci Racing - Pearson	0	
7	Kevin Martínez	Omega GP - SED HP	0	
8	Atanas Georgiev	Brasilia - Tarcă	0	
9	Louis Salo	McFly Team - Richardson	0	
10	Marcel Dutra	Black Star - Bond	0	
11	Francisco Aliendo	Medved R.U. - Pearson	0	
12	Daniel Nightingale	Força Orange - Molnár	0	
13	Youba Samassa	Força Orange - Molnár	0	

Points Places

6 12 2 3 4 5

7 Continue

5

Drivers

1 Ahmed Gastien	0
2 Nir Katan	0
3 Igor Ojeda	0
4 Tsvetelin Hyusein	0
5 Vlad Băluță	0
6 Aarón García	0
7 Kevin Martínez	0
8 Atanas Georgiev	0
9 Louis Salo	0
10 Marcel Dutra	0
11 Francisco Aliendo	0
12 Daniel Nightingale	0
13 Youba Samassa	0
14 David Fier	0
15 Iakub Matejka	0

Balance

TOTAL	€0
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Management Screen Overview

From this interface you can keep track of your team's performance and make management decisions.

- These are the different management sections that you will need to attend to throughout the championship. Each of these sections will be explained in more detail throughout this guide.
- Here you can click to open the mailbox or check on news. There is also information about how many commercial staff are available and the current money you have on hand.
- Clicking on this button will open a small option panel that allows you to save your game, adjust preferences and quit.
- This part of the Management screen will have the currently selected section displayed.
- These two panels are widgets that you can set to show information that is most important to you. You can choose between:
 - Drivers: The current driver's championship rankings.
 - Teams: The current team rankings.
 - Buildings: Your current infrastructure projects.
 - Weekly Balance: Your weekly expenditure.
- This is an overview of the events that are coming up over the next few weeks.
- Clicking on this *Continue* button or pressing space will advance the season to the next week.

Tip: Make sure you have made all the management decisions you need to make before clicking on continue.

OMEGA GP

1 5 65 €62,00 mln

MAILBOX

Welcome

Welcome to the team Omega GP

Overview

week 1

Welcome

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Drivers

1	Ahmed Gastien	0
2	Nir Katan	0
3	Igor Djeda	0
4	Tsvetelin Hyusein	0
5	Vlad Băluță	0
6	Aarón García	0
7	Kevin Martínez	0
8	Atanas Georgiev	0
9	Louis Sato	0
10	Marcel Dutra	0
11	Francisco Aluendro	0
12	Daniel Nightingale	0
13	Yoube Samassa	0
14	David Fier	0
15	Iakub Matejka	0

Balance

TOTAL	€0
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Mailbox

In the mailbox you will receive important messages from the team. Be sure to check this regularly to find out how things are going.

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NEWS

week 1

Retirement

Chief designer [Patrice Dillman](#) announces retirement at end of the season

Retirement

Driver [Nir Katan](#) announces retirement at end of the season

Retirement

Driver [Ahmed Gastien](#) announces retirement at end of the season

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News

When you click on the news button you will be able to read through recent announcement and learn about pending retirements, and opposition performance.



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CHAMPIONSHIP

Drivers

< 2029 >

Teams

Position	Points
1	25
2	18
3	15
4	12
5	10
6	8
7	6
8	4
9	2
10	1

Continue

Championship

In the Championship section you can choose between the Drivers and Teams championships with the tabs at either side of the section. You can also navigate through past and present years with the arrows, next to the year at the top of the section.

Each row has the name of the driver/team and is sorted based on their current placement in the championship. The text for your team and drivers is in green to make finding them on the table a little easier.

Each column represents a single race, and each race is represented by the flag of the country where that race is run.

At the conclusion of each race if a driver finishes in the top 10, they are awarded points based on their position.

Position	Points
1	25
2	18
3	15
4	12
5	10
6	8
7	6
8	4
9	2
10	1

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CALENDAR

MONACO - WEEK 7

Laps - 71

Tyre wear: Normal, Fuel consumption: Low, Overtaking: Very hard, Rain possibility: 35%

Front Wing, Underbody, Cooling, Suspension, Gearbox

Important parts

Test session

Drivers

1	Ahmed Gastien	0
2	Nir Katan	0
3	Igor Djeda	0
4	Tsvetelin Hyussein	0
5	Vlad Băluță	0
6	Aarón García	0
7	Kevin Martínez	0
8	Atanas Georgiev	0
9	Louis Sato	0
10	Marcel Dutra	0
11	Francisco Aluendro	0
12	Daniel Nightingale	0
13	Yoube Samassa	0
14	David Fier	0
15	Jakub Matejka	0

Balance

TOTAL €0

OFFICE

Championship, Calendar

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Overview, Next season, Negotiations, Sponsors, Youth Academy

SEARCH

Drivers, Staff, Engines

CAR

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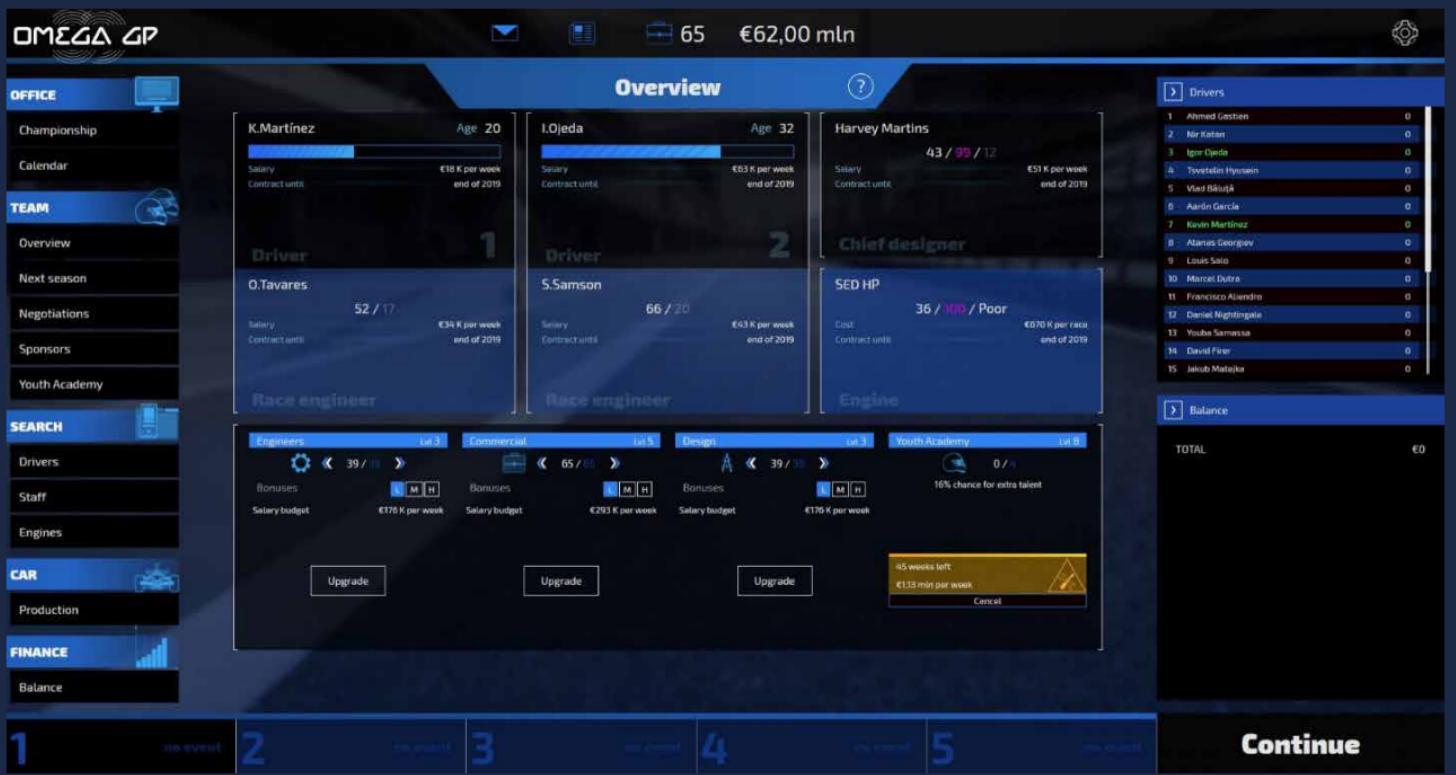
1 20 2 30 3 30 4 30 5 30 Continue

Calendar

Your calendar progress on a week-by-week basis with 52 weeks in a calendar year. The column on the left of the calendar section shows a list of the upcoming events and the week it will occur in. Events marked with a gear are testing events, events without a gear are races.

This section also gives you awareness of the challenges associated with each track. Take special note of the important car parts for each track. Ensuring these parts have been well developed can be the key to good result on the race weekend.

Tip: Try to ensure you are developing car production upgrades when testing weeks are happening as this will provide a development boost.



Overview

The overview section gives you information on your departments and current contracts.

Contracts

Here you can see the expiry year and cost of your current contracts:

1. *Drivers*: The skilled hires who race for your team.
2. *Chief Designer*: They oversees your cars design and production process.
3. *Race Engineers*: They fine tunes your car set ups and offer drivers support during a race.
4. *Engine*: The engine currently fitted to your car.

Departments

Along the bottom row are your key departments:

ing the bottom row are your key departments:

1. **Engineers:** This is the department responsible for manufacturing your designed car parts.
2. **Commercial:** This is the department responsible for negotiating contracts.
3. **Design:** This is the department responsible for designing car parts.
4. **Youth Academy:** This is the department responsible for nurturing young drivers.

Salary levels can be changed to improve the performance of the current staff, you can also reduce staff numbers, but doing so will incur a redundancy fee.

Upgrading Departments

You can upgrade your departments by clicking on the upgrade button. Upgraded departments will allow you to hire more workers. Which in turn will cut down the time it takes each department achieve results. Each upgrade will take many weeks to complete and have a weekly cost associated with the construction. Once a department has been upgraded, be sure to take advantage of the upgrade by hiring additional staff.

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40 €62,00 mln

Sponsors

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1 — 24 — 2 3 4 5 Continue

Drivers

1	Ahmed Gastien	0
2	Nir Katan	0
3	Igor Djeda	0
4	Tsvetelin Hyussein	0
5	Vlad Băluță	0
6	Aarón García	0
7	Kevin Martínez	0
8	Atanas Georgiev	0
9	Louis Sato	0
10	Marcel Dutra	0
11	Francisco Aluendro	0
12	Daniel Nightingale	0
13	Yoube Samassa	0
14	David Fier	0
15	Jakub Matejka	0

Balance

TOTAL	€0
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Sponsors

A	Technohouse	end of 2019
B	Zeus Vent	end of 2019
C	Mad Brains	end of 2019
D	Fuel	end of 2019
E	Foolinet	end of 2019
F	Negotiations in progress	
G	Empty	
H	Empty	

Car Diagram

The car diagram shows the locations for sponsor placement:

- Front Left (A):** Technohouse (Sponsor)
- Front Right (B):** Zeus Vent (Sponsor)
- Sidepod Left (C):** Mad Brains (Sponsor)
- Sidepod Right (D):** Fuel (Sponsor)
- Front Wing (E):** Foolinet (Sponsor)
- Front Wing Endplate (F):** Negotiations in progress (Empty)
- Sidepods (G):** Empty
- Front Wing Endplate (H):** Empty

Sponsorship

Sponsorship is an important source of passive income every week. For a new team it might be their only source of income until they start making their way into a top 10 in the Championship.

Choosing a Sponsor Location

The sponsors section shows a diagram of your car with 8 different locations where sponsors can place their logos.

When you start out some sponsorship deals might already be in place for multiple locations on your car.

The locations that still require sponsorship can be added by clicking on the plus icon.

Note: Different locations on your car will yield higher sponsorship income.

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Sponsors

Logo	Name	Rating	Negotiation Status
	Metan Inv.	★★	Red
	DBamp;G Auto	★★	Red
	Masuka Airlines	★★	Green
	Navigator	★★	Green
	Banana	★★	Red
	Final Point	★★	Red
	Best Tradition	★★	Red

Drivers

1 Ahmed Gastien	0
2 Nir Katan	0
3 Igor Djedje	0
4 Tsvetelin Hyussein	0
5 Vlad Băluță	0
6 Aarón García	0
7 Kevin Martínez	0
8 Atanas Georgiev	0
9 Louis Sato	0
10 Marcel Dutra	0
11 Francisco Aluendro	0
12 Daniel Nightingale	0
13 Yoube Samassa	0
14 David Fier	0
15 Jakub Matejka	0

Balance

TOTAL €0

Choosing a Sponsor to negotiate with

The sponsors with the green dots beside their name are more interested in working with you, whereas the sponsors with red dots will take a lot more effort. Your performance during each season will influence the number of sponsors who are willing to negotiate with you.

You can select the sponsor that you would like to negotiate with by clicking on the negotiation dot beside their name.

Tip: Red and blue dots will take much longer to negotiate, when you are starting out it is wise to focus on the green dots.

OMEGA GP

0 €56,06 mln

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FREE STAFF - 0

2 28 3 4 5 6 Continue

DRIVER ENGINE STAFF SPONSORS

Orion Finance 2.75/55

Masuka Airlines Financial 2.75/49

Drivers

1 Ahmed Gastien	0
2 Nir Katan	0
3 Igor Djedje	0
4 Tsvetelin Hyusein	0
5 Vlad Băluță	0
6 Aarón García	0
7 Kevin Martínez	0
8 Atanas Georgiev	0
9 Louis Salo	0
10 Marcel Dutra	0
11 Francisco Aluendro	0
12 Daniel Nightingale	0
13 Youse Samassa	0
14 David Fier	0
15 Jakub Matejka	0

Balance

Sponsors	€130 mln
Drivers	€81K
Academy drivers	€2K
Top staff	€128K
Facilities staff salary	€111 mln
TOTAL	€57K

Note: If the commercial staff available reaches zero, you will not be able to add anymore staff to the negotiation. But you can increase or decrease the number of commercial staff who are working on other negotiation at any time if you need to prioritise one negotiation over another.

Allocating Commercial staff to Negotiations

Once you have selected the sponsor you want to negotiate with, you will be brought to the negotiations section. It is here you can set the number of commercial staff who will negotiate on a sponsorship contract. This can be done by clicking on the arrows on either side of the currently set value in the staff column. The more staff you allocate, the faster the negotiation process will be.

Note: If the commercial staff available reaches zero, you will not be able to add anymore staff to the negotiation. But you can increase or decrease the number of commercial staff who are working on other negotiation at any time if you need to prioritise one negotiation over another.

OMEGA GP

0 €56,29 mln

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NEGOTIATIONS

DRIVER ENGINE STAFF SPONSORS

F Orion Finance: ★★ 2019 - 2019 50/50 < 50/50 > Cancel

G Masuka Airlines Finance: ★★ Orion 2019 - 2019 €202 K per week < 0/50 > Cancel

Drivers

1 Ahmed Gastien	0
2 Nir Katan	0
3 Igor Djedje	0
4 Tsvetelin Hysen	0
5 Vlad Băluță	0
6 Aarón García	0
7 Kevin Martínez	0
8 Atanas Georgiev	0
9 Louis Sato	0
10 Marcel Dutra	0
11 Francisco Aluendro	0
12 Daniel Nightingale	0
13 Youse Samassa	0
14 David Fier	0
15 Jakub Matejka	0

Balance

Sponsors	€130 mln
Drivers	€81 K
Academy drivers	€2 K
Top staff	€128 K
Facilities staff salary	€111 mln
TOTAL	€57 K

FREE STAFF - 0

Continue

Signing a Sponsorship Contract

Once a negotiation has been successfully you can choose to sign a contract by clicking on the blue notepad. This will show a pop-up window with two choices.

1. Sign Contract: Clicking this will sign the currently agreed contract.
2. Continue Negotiations: You can continue to negotiate the contract, but you do run the risk of the deal collapsing each time you continue. Continued negotiations of sponsorships can yield additional funds per week, multiyear deals, or both.

There is only a small chance that continuing a negotiation will fail. When you continued negotiations, the results will come back on the following week.

If you find a contract negotiation fails or a contract is taking too long to negotiate you can clear the contract by clicking on the "cancel button".

Note: Unlike other contracts, sponsorship deals can only be negotiated once they have run out and not a season in advance.

Quote

"Money is how we keep the score in motor racing nowadays."

-Colin Chapman

OMEGA GP

0 €56,29 mln

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NEGOTIATIONS

DRIVER ENGINE STAFF SPONSORS

F Orion Finance ★★

G Masuka Airlines Finance ★★

Orion

Term: Sponsorship 2019 - 2019 €202 K per week

SIGN CONTRACT

You can continue negotiations to achieve better conditions, but with each week the chance of cancellation of negotiations will increase.

Continue negotiations

FREE STAFF - 0

Drivers

1 Ahmed Gastien	0
2 Nir Katan	0
3 Igor Djedje	0
4 Tsvetelin Hyussein	0
5 Vlad Băluță	0
6 Aarón García	0
7 Kevin Martínez	0
8 Atanas Georgiev	0
9 Louis Sato	0
10 Marcel Dutra	0
11 Francisco Aluendro	0
12 Daniel Nightingale	0
13 Youse Samassa	0
14 David Fier	0
15 Jakub Matejka	0

Balance

Sponsors	€130 mln
Drivers	€81 K
Academy drivers	€2 K
Top staff	€128 K
Facilities staff salary	€111 mln
TOTAL	€57 K

Continue

Next Season Contracts

The Next Season section shows you all the key contracts that have been signed for the next season.

At the start of a new season, you should check what hires you need to make for the next season. During the season all the teams will be negotiating at the same time, and you need to make a choice as to what you believe needs to be negotiated first with the commercial workers under your employ.

Signing contracts works in a similar fashion to sponsorship, but you can negotiate multiyear deals without having continue negotiations.

If you want to find out how your competitors are going with their negotiations, you can click on the “All team contracts” button. This will show an overview of the positions that have been filled by each team.

BELUCCI RACING

1 7 104 €178,00 mln

ENGINES

Drivers

Balances

1 Don Collins 0
2 Bestian Freund 0
3 Colin McCarty 0
4 Malcolm Hong 0
5 Ferdinand Junior 0
6 Pedro Paulo 0
7 Vincenzo Casazza 0
8 Sébastien Woltz 0
9 Michael Krombacher 0
10 Yukio Takahara 0
11 Egor Antonov 0
12 Wesley Landraat 0
13 Robby Putra 0
14 Carlos Silveira 0
15 Roberto De Lucas 0

SED HP Pearson Tarca Bond Molnars Richardson

Power: 36 Reliability: 109 Weight: Poor Cost: €1.90 min per race

Power: 87 Reliability: 66 Weight: Good Cost: €2.03 min per race

Power: 12 Reliability: 50 Weight: Poor Cost: €1.70 min per race

Power: 42 Reliability: 40 Weight: Poor Cost: €1.33 min per race

Power: 85 Reliability: 65 Weight: Good Cost: €2.20 min per race

Power: 80 Reliability: 43 Weight: Very good Cost: €2.45 min per race

Balance

TOTAL €0

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Choosing an Engine

You can choose your engine from the Engines section. If the engine manufacturer has not signed any deals presently there will be a negotiation dot on the top right corner of their panel. Each engine manufacturer has several stats to weigh up.

1. Power: How much power the engine produces.
2. Reliability: Less reliable engines are at risk of breaking down.
3. Weight: The lighter an engine is, the better.
4. Cost per Race: The cost of using the engine in each race.

When you are ready to negotiate with an engine supplier you need to click on the green negotiation dot on the top right corner of their panel.

Quote:

"Aerodynamics are for people who can't build engines."

-Enzo Ferrari

BELUCCI RACING

1 7 89 €178,00 mln

DRIVERS SEARCH

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Name	Team	Next season	Age	Speed	Concentration	Experience	Stamina	Overtake	Defend position	Aggression	Technical level
Don Collins	Bellucci Racing		25	88	75	70	81	32	79	38	39
Bastian Freund	McFly Team		36	95	80	90	50	11	51	79	63
Michael Krombacher	McFly Team		30	83	54	81	45	46	66	87	23
Max Krieger	Buffalo		31	80	55	81	49	30	15	81	47
Hanika Sternvoll	Green Energy		22	79	41	0	45	72	39	74	37
Malcolm Hong	Buffalo		24	76	65	80	77	83	81	94	16
Josh Long	Green Energy		17	74	77	2	50	18	64	77	23
Vincenzo Casazza	Omega GP		34	73	71	97	67	31	37	36	76
Colin McCarty	Omega GP		18	72	75	30	95	45	23	78	63
Pedro Paulo	Bellucci Racing		28	70	68	71	63	27	29	98	95
Sebastian Wolf	Brasilia		25	70	70	70	70	77	42	36	62
Kimi Kapanen			27	70	71	70	30	54	77	39	32
Kirill Ogorodnikov	Medved R.U.		24	70	69	50	71	80	83	21	61
Egor Antonov	Medved R.U.		24	69	70	78	65	54	59	18	66
Ilija Zelic	Black Sea		33	66	72	95	23	76	39	67	44
Simon Mignot	owc-2 Team		20	83	66	35	47	99	68	11	41
Yukio Takahara	Black Sea		20	62	55	55	68	67	30	11	46
Giuseppe Trojo			26	61	33	55	95	11	30	84	45
Ferdinand Junior	Pinardi Racing		31	60	75	95	61	51	71	82	61
Peter Debosschere	owc-3 Team		18	60	38	11	98	70	60	91	30
Francesco Baroni	Pinardi Racing		34	58	44	78	45	52	28	67	71
Thiago Ribeiro	Coral		40	58	67	98	39	99	81	72	50
Justin Speed	owc-2 Team		21	57	59	43	89	27	35	27	47
John Rotten			24	57	31	41	28	99	29	72	75
Fernando Mendez	Coral		28	56	67	23	31	11	59	72	72
Mauro Antonelli	owc-2 Team		22	56	70	33	44	34	32	38	99
Sergey Kovaleenko	owc-2 Team		19	55	69	14	80	38	80	37	50
Patryk Tutak			25	55	26	35	50	40	76	75	34
Andres Serrano	Vita-RT		27	55	57	44	35	10	99	10	54
Alvaro Cordoba	owc-2 Team		21	52	55	1	58	80	79	51	65

Drivers

1 Don Collins 0

2 Bastian Freund 0

3 Colin McCarty 0

4 Malcolm Hong 0

5 Ferdinand Junior 0

6 Pedro Paulo 0

7 Vincenzo Casazza 0

8 Sebastian Wolf 0

9 Michael Krombacher 0

10 Yukio Takahara 0

11 Egor Antonov 0

12 Wesley Landzast 0

13 Robby Putra 0

14 Carlos Silve 0

15 Roberto De Lucas 0

Balance

TOTAL €0

Choosing a Driver

When in the Driver search section, you can sort drivers by the skill that you value the most. By default, drivers are sorted by speed.

If a driver has a contract signed for next season the name of the team will appear in the Next Season column.

If you click on a driver's name you are taken to the Driver's profile page.

Quote:

"I think if a driver commits to a team, it's like disappearing with another girlfriend halfway through the year, it doesn't seem like the right thing to do."

-Christian Horner

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Bastian Freund ? ?

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Driver Profile

Age: 36, Nationality: Germany, Team: McFly Team, Salary: €483 K per week, Contract until: end of 2019, Contract offer:

Energy: 100%, Morale: High

Speed: 85, Stamina: 50, Aggression: 79

Concentration: 90, Overtake: 11, Technical level: 63

Experience: 100, Defend position: 51

Year: 2019, Championship: Open Wheel Championship, Team: McFly Team, Races: 0, Poles: 0, Wins: 0, Podiums: 0, Points: 0, Place: 2

Drivers

Rank	Driver Name	Contract
1	Don Collins	0
2	Bastian Freund	0
3	Colin McCarty	0
4	Malcolm Hong	0
5	Ferdinand Junior	0
6	Pedro Paulo	0
7	Vincenzo Casazza	0
8	Sebastien Wolt	0
9	Michael Krombacher	0
10	Yukio Takahara	0
11	Egor Antonov	0
12	Wesley Landgraf	0
13	Robby Putra	0
14	Carlos Silve	0
15	Roberto De Lucas	0

Balance

TOTAL: €0

Continue

Driver Profile

On the driver's profile page, you will get a more in-depth look at the driver and see the familiar negotiation dot if they have not yet negotiated a contract for the next season.

The driver page also allows you to customise the name of the driver by clicking on the pencil next to the driver's name. To edit the name, you can type in the name you want to change it to then click on the green tick that appears.

Prior to the start of a season, you will need to sign up two drivers. The key skills for a driver are:

1. Speed: This is driver's ability to maximise the power of your car.
2. Concentration: This is the driver's ability to focus for the duration of the race.
3. Experience: This is the driver's knowledge of track and driving.
4. Stamina: Impacts the driver's ability to recover energy in between races.
5. Overtake: This is the driver's ability to overtake during a race.
6. Defend Position: This is the driver's ability to stop someone from overtaking them.
7. Aggression: High aggression means a driver is more tenacious when it comes to racing and will make multiple attempts to overtake opponents.
8. Technical Level: This is the driver's ability to set up the car to get the most performance out of it on the racetrack.

Morale and Energy can fluctuate throughout a season and are good to monitor as a slump in team performance could be due to your driver's lacking the ability to recuperate after successive race weekends.

To negotiate a contract with a driver you need to click on the contract offer dot on their driver profile.



The Driver's Journey

Each driver's journey is unique. In general terms most drivers will develop their skills more quickly in their younger years, but this is not a hard and fast rule, and part of the reason why you need to keep an eye on your drivers.

You may find a rising superstar in your driver academy stops improving once they reach 25 years of age, whilst another driver the same age continues to develop.

Once a driver reaches the podium consistently, they are likely to remain amongst the front runners until they retire, if your team provides them with a good quality car.

Whilst it might feel like you owe a driver your loyalty, it is important to frequently review their performance during each successive season.

Driver skill improvements can happen in multiple ways:

1. Participation in the young driver academy.
2. Personal development in the off season.
3. Their performance in races during the season.
4. Personal development during a season when they have not been signed to a team.

Tip: Eventually each driver will retire, so it is important to keep an eye out for talent that will improve your team's chances each season and remember to fund your young driver academy.

Quote:

To do something well is so worthwhile that to die trying to do it better cannot be foolhardy. It would be a waste of life to do nothing with one's ability, for I feel that life is measured in achievement, not in years alone.

-Bruce McLaren

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Drivers

Rank	Name	Team	Age	Edg	Col	Cds	Psy	Csp	Role
1	Don Collins		74	1	78	1	1	1	Chief designer
2	James Rolla		44	22	56	1	1	1	Chief designer
3	Colin McCarty		71	6	82	1	1	1	Chief designer
4	Malcolm Hong		49	58	26	1	1	1	Chief designer
5	Ferdinand Junior		57	43	93	1	1	1	Chief designer
6	Pedro Paulo		42	91	79	1	1	1	Chief designer
7	Vincenzo Casazza		47	55	28	58	1	1	Chief designer
8	Sebastien Wolt		59	68	75	1	1	1	Chief designer
9	Michael Krombacher		51	8	65	85	1	1	Chief designer
10	Yukio Takahara		71	82	79	75	1	1	Chief designer
11	Egor Antonov		66	95	88	1	1	1	Chief designer
12	Wesley Landraat		43	43	74	86	1	1	Chief designer
13	Robby Putra		72	84	98	14	1	1	Chief designer
14	Carlos Silve		45	91	54	29	1	1	Chief designer
15	Roberto De Lucas		64	91	28	68	1	1	Chief designer

Balance

TOTAL	€0
-------	----

Choosing a Chief Designer and Race Engineer

To maximise the capabilities of both your driver and the car's development you need to select key staff that will assist in areas that you need the most development and support.

A Chief Designer will oversee the design and the development of upgrades.

1. Car Design Quality: Increases the performance and quality of developed parts.
2. Car Design Optimisation: Reduces the weight of a designed part.
3. Car Design Speed: This reduces the amount of research project points that are required to design a part.

A Race Engineer will assist the driver in setting up their car and manage the driver's emotions during a race so that their morale does not drop when something bad happens. Their capabilities are:

1. Psychological: Reduces the impact of negative events on the morale of the driver.
2. Car Setup Ability: Increases the chance of getting a performance boost during the race.

You will need to contract one Chief Designer and two race engineers before the start of the next season.

To select a staff member, click on the negotiation dot in the far-right column.

Quote:

"I don't design cars. I'm not a designer. I know what I desire to be built, I know what the end result is, the horsepower, the competition we'll be working against - but I leave it to the people who work with me to put it all together. I don't do anything."

-Carroll Shelby

 BELUCCI RACING

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FREE STAFF - 0

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Negotiations for Engines, Drivers and Key Staff

These negotiations run in a similar fashion to sponsorship negotiations, but you also can negotiate multi-year deals during the first stages of negotiation by clicking on the arrows next to the end date of the contract.

After a few weeks, the results of the negotiation will become clear, and you can proceed to sign the contract by clicking on the blue notebook.

Note: Contract negotiations speed up toward the end of a season. So, do not give it up if you have a series of failed negotiations.

Tip: Keep an eye on the news- If a rival signs someone you are negotiating with the contract negotiation will be removed from the menu.



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NEXT SEASON CONTRACTS

	Engine	Driver 1	Driver 2	Chief designer	Race engineer 1	Race engineer 2
Bellucci Racing	Richardson	M.Burov	?	?	?	?
Buffalo	?	T.Hyusein	?	?	W.Monk	W.Monk
McFly Team	?	?	?	?	M.Finnigan	M.Finnigan
Green Energy	Tarca	P.Simanjuntak	?	D.Misimovic	?	?
Medved R.U.	?	H.Dawes	?	?	R.Falcao	R.Falcao
Forca Orange	?	?	?	P.Alberti	D.Meinz	P.O'Leary
Coral	?	?	?	?	?	?
Pinardi Racing	?	J.Etheridge	Y.Semassa	?	?	?
Villa RT	?	A.Manzano	?	?	?	?
Brasilia	?	C.Gómez	?	?	F.Wigg	F.Wigg
Black Sea	Molnars	?	?	?	B.Hills	B.Hills
Omega GP	SED HP	J.Ojeda	A.Garcia	P.Svensson	O.Heinz	O.Tavares

Teams

1	Bellucci Racing - Richardson	0
2	Buffalo - Pearson	0
3	McFly Team - Pearson	0
4	Brasilia - Bond	0
5	Green Energy - Tarca	0
6	Medved R.U. - Tarca	0
7	Forca Orange - SED HP	0
8	Villa RT - Richardson	0
9	Coral - Bond	0
10	Black Sea - Molnars	0
11	Pinardi Racing - Molnars	0
12	Omega GP - SED HP	0

Balance

Sponsors	€641 K
Drivers	€165 K
Academy drivers	€2 K
Top staff	€119 K
Facilities staff salary	€117 mln
TOTAL	€757 K

Continue

All Team Contracts

You can view the negotiation progress for all teams at anytime by clicking on the "All teams contracts" button from the Next Season Contracts section.

Teams that have signed a key hire or engine manufacture will show the name of the manufacturer or staff member. Those yet to sign display "?".

0 €62,00 mln

YOUTH ACADEMY

You can hire young non-professional drivers to the academy. Every year until the driver reaches the age of 23, you can buy a seat for him in one of the lower championships. Depending on the rank of the championship and the driver results, driver development progress may accelerate. If you did not buy a seat for driver in any of the championships he will leave the youth program at the end of the season. Each youth program driver receives a salary of 1000\$ per week.

Year Championship Place Racers Points Wins Positions Points

Search driver

Search driver

Search driver

Search driver

Drivers

1 Ahmed Gadiem 6

2 Nai Katan 6

3 Ign Odele 6

4 Thorekka Myosha 6

5 Vlasti Blaak 6

6 Aaric Garsle 6

7 Rivald Marstess 6

8 Ahmous Dargow 6

9 Louis Sais 6

10 Herold Dolve 6

11 Francesco Alvarista 6

12 Gervais Nightengale 6

13 Younes Sammaran 6

14 David Fier 6

15 Jeromy Matlock 6

Balance

TOTAL 60

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1 48 2 3 4 5

Training a new breed of Drivers at the Youth Academy

As seasons progress the Drivers competing in the Open Wheel Championship will become more expensive and as a result be more expensive to re-contract. The Youth Academy gives you the ability to train up a driver who you can then assign to your team when you feel they have gained enough experience.

The more you upgrade your youth academy, the more training slots you will open and the more effective your youth academy will be at improving the skills of young drivers so they can compete when elevated to the Open World Championship.

To find a young driver you will first need to click on the "Search Driver" button on an empty youth academy slot.

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YOUTH ACADEMY

Name	Age	Speed	Incentive	Experience	Stamina	Overtake/aid	Position	Aggression	Technical	Intelligence	Results	Driver development	Progress
Leonardo Torres	18	12	16	10	38	28	16	48	10	10	Accept	0	0
Uli Zhongrong	17	20	28	8	29	11	20	40	8	8	Accept	0	0
Uros Stepanik	17	37	26	12	37	18	2	18	8	8	Accept	0	0
Liam Harkin	18	11	1	27	35	37	8	8	8	8	Accept	0	0
Seb Sinan Tasar	17	28	18	23	17	9	1	39	13	13	Accept	0	0
Patrik Kotrik	17	33	14	29	18	11	35	32	18	18	Accept	0	0
Thor Kristensen	18	10	26	18	17	33	30	45	18	18	Accept	0	0
Nikita Dylekov	18	3	22	21	24	30	34	8	35	35	Accept	0	0
Seb Giancarlo Ingrosso	18	3	18	8	28	19	17	40	14	14	Accept	0	0
Uttam Ali	17	28	18	2	3	1	1	30	28	28	Accept	0	0
Bojan Leustek	18	10	18	12	38	25	16	59	18	18	Accept	0	0
Seb Alexey Reikmanov	16	39	13	17	9	26	31	54	33	33	Accept	0	0
Jérémie Madiani	18	2	38	7	34	10	28	47	22	22	Accept	0	0
Paulo Arancibia	18	23	31	11	8	14	37	36	21	21	Accept	0	0
Miroslav Tergi	16	15	24	11	39	39	3	3	23	23	Accept	0	0

Search driver

Teams

Team	Prize
Bellucci Racing - Pearson	0
Buffalo - SED HP	0
McFly Team - Bond	0
Medved R.U. - Molnars	0
Forca Orange - SED HP	0
Pinardi Racing - Pearson	0
Villa RT - Richardson	0
Brasilia - Molnars	0
Omega GP - Tarca	0
Green Energy - Tarca	0
Black Sea - Richardson	0
Coral - Bond	0

Balance

Prize	€80,00 min
TOTAL	€80,00 min

Continue

Selecting a young driver

Young drivers have the same skills as regular drivers, but what you should also consider is the drivers age. A driver will graduate the youth academy at the age of 23 regardless of if you contract them to race for you in the Open World Championship. So, selecting younger promising drivers can yield better results long term.

To recruit a young driver, you just need to click on the Accept button in the far-right column.

OMEGA GP

78 €152,06 mln

YOUTH ACADEMY

You can hire young non-professional drivers to the academy. Every year until the driver reaches the age of 23, you can buy a seat for him in one of the lower championships. Depending on the rank of the championship and the driver results, driver development progress may accelerate. If you did not buy a seat for driver in any of the championships he will leave the youth program at the end of the season. Each youth program driver receives a salary of 1000\$ per week.

Year	Championship	Place	Races	Pods	Wins	Podiums	Points
2030	Find championship						
Age 17							
2031	Sign to the main team						

Search driver

Search driver

Search driver

Teams

Team	Driver	Points
1	Bellucci Racing - Pearson	0
2	Buffalo - SED HP	0
3	McFly Team - Bond	0
4	Medved R.U - Molnars	0
5	Forca Orange - SED HP	0
6	Pinardi Racing - Pearson	0
7	Villa RT - Richardson	0
8	Brasilia - Molnars	0
9	Omega GP - Tarca	0
10	Green Energy - Tarca	0
11	Black Sea - Richardson	0
12	Coral - Bond	0

Balance

Prizes	€80,00 min
TOTAL	€80,00 min

Continue

1 — 52 — 2 — 3 — 4 — 5

Finding a Championship or Signing a Young driver

Once you have selected a young driver you have two options:

1. Find Championship: Click here to sign a driver up for a new championship.
2. Sign to the main team: Click here to elevate a driver to the main team if there is a position available.

Signing a driver to the main team will require no additional negotiation and they will be with you for the duration of the next season.

OMEGA GP

78 €152,06 mln

YOUTH ACADEMY

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You can hire young non-professional drivers to the academy. Every year until the driver reaches the age of 23, you can buy a seat for him in one of the lower championships. Depending on the rank of the championship and the driver results, driver development progress may accelerate. If you did not buy a seat for driver in any of the championships he will leave the youth program at the end of the season. Each youth program driver receives a salary of 1000\$ per week.

Year	Championship	Place	Races	Pods	Wins	Podiums	Points
2030	Find championship						

Patrik Kotnik

Age 17	Championship	Reputation	Members	Cost
owc-2' 2030	★★★	18 / 24	€4,00 mln	
owc-3' 2030	★	18 / 24	€2,00 mln	

Search driver

Sign contract

Balance

Prizes	€80,00 mln
TOTAL	€80,00 mln

Continue

1 — 54 — 2 — 55 — 3 — 56 — 4 — 57 — 5

Selecting a Youth Championship

There are two youth championship categories:

1. OWC-2: Open to all young drivers
2. OWC-3: Open to drivers 19 years and younger

Once you have clicked on the championship you want your young driver to race in, you then need to click on the "Sign Contract" button. A confirmation pop-up will show you the costs associated with the championship, click on the button to confirm that you wish to commit your young driver to that season.

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1

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2

3

4

5

You can hire young non-professional drivers to the academy.

Every year until the driver reaches the age of 23, you can buy a seat for him in one of the lower championships. Depending on the rank of the championship and the driver results, driver development progress may accelerate.

If you did not buy a seat for driver in any of the championships he will leave the youth program at the end of the season.

Each youth program driver receives a salary of 1000\$ per week.

	Year	Championship	Place	Races	Poles	Wins	Podiums	Points
Sinan Tesar	2030	owc-3	0	0	0	0	0	0
Age 17	2031	Find championship	Sign to the main team					

	Year	Championship	Place	Races	Poles	Wins	Podiums	Points
Leonardo Torres	2030	owc-3	0	0	0	0	0	0
Age 18	2031	Find championship	Sign to the main team					

[Search driver](#)[Search driver](#)

Teams

1	Bellucco Racing - Pearson	0
2	Buffalo - SED HP	0
3	McFly Team - Bond	0
4	Moved R.U. - Molnar	0
5	Forca Orange - SED HP	0
6	Pinardi Racing - Pearson	0
7	Vita RT - Richardson	0
8	Brasilia - Molnar	0
9	Orange GP - Tercia	0
10	Green Energy - Tercia	0
11	Black Sea - Richardson	0
12	Coral - Bond	0

Balance

Prizes	€80,00 mln ▲
Drivers	€4,00 mln ▼
TOTAL	€76,00 mln ▲

[Continue](#)

Sign your young drivers up for another season

Be sure to check up on your young drivers during the season and most importantly, if you want them to be around next season, make sure you sign them to a championship or elevate them to the main team before the end of the current season.

OMEGA GP

0 €56,00 mln

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1 — 58 200 mln 2 3 4 5

New upgrade 2019

current year next year

Drivers

Rank	Driver Name	Value
1	Ahmed Gastien	0
2	Nir Katan	0
3	Igor Ojeda	0
4	Tsvetelin Husein	0
5	Vlad Băluță	0
6	Aarón García	0
7	Kevin Martínez	0
8	Atanas Georgiev	0
9	Louis Salo	0
10	Marcel Dutra	0
11	Francisco Alentoro	0
12	Daniel Nightingale	0
13	Yoube Semassa	0
14	David Fier	0
15	Jakub Matejka	0

Balance

Category	Value
Drivers	€0,00 mln
TOTAL	€6,00 mln

Continue

Developing Your Car

Developing a competitive race car is an ongoing effort. Each season will begin with minor rule changes which reduce the effective level for the following season. These changes mean that you need to make a choice on where you want to focus your production, do you make improvement to give you a winning edge this season or focus on improving the package for next season.

Whatever choice you make always keep this in mind:

1. Improvements to this season's car do not carry over to the next season.
2. Improvements to next seasons car will not improve the performance of this season's car.
3. The starting stats of next seasons car at the start of the season, will be the basis for performance reduction of the following seasons racing package.

So, I urge you to consider the future as much as the present when developing your car.

You can choose the next season by clicking on the "next year" button.

You can click the "New Upgrade" button to begin planning your upgrade, for this or next season.

OMEGA GP

0 €56,00 mln

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Iterations

Harvey Martins

Car design quality 43

Car design optimization 12

Car design speed 99

Chief designer

Design 280 pts

Production 280 pts

Estimated time -13 weeks

Chance to extra update per iteration 7%

Focus on Reliability None Performance

Start upgrade

Drivers

1 Ahmed Gastien 0

2 Nir Katan 0

3 Igor Ojeda 0

4 Tsvetelin Husein 0

5 Vlad Băluță 0

6 Aarón García 0

7 Kevin Martínez 0

8 Atanas Georgiev 0

9 Louis Salo 0

10 Marcel Dutra 0

11 Francisco Alentoro 0

12 Daniel Nightingale 0

13 Yoube Semassa 0

14 David Fier 0

15 Jakub Matejka 0

Balance

Drivers €6,00 mln

TOTAL €6,00 mln

1 60 2 3 4 5 Continue

Planning a new Upgrade

There are multiple parts in your racing package, and you can improve them in the following ways:

1. Reliability – The part is less likely to break during a race and will function correctly.
2. None – The development is balanced between Reliability and Performance.
3. Performance – This improves the quality and performance of the part.

To improve a part, you need to click on the squares beside the part. Each square represents an iteration for a part. The more iterations you do for a part, the greater the improvements will potentially be.

To confirm the start of a new upgrade, click on the “Start Upgrade” button.

You can work on multiple upgrades at a time, but keep in mind that when you only have a small team, the number of simultaneous parts and iterations you can attempt in a reasonable number of weeks will be small.

The time to produce an upgrade is reliant on the number of staff and your Chief Designers skills. So, remember to upgrade your facilities and hire more staff when possible.

Note: For an upgrade to carryover, it must start and finish in the same calendar year. So, if you find yourself in week 48, make sure you budget for a 3-week upgrade if you want it to complete by the end of the year.

OMEGA GP

3 0 €53,18 mln

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14 Race weekend Brazil 15 Race weekend Bahrain 16 Testing session 17 Race weekend Belgium 18 Testing session Hungary

Front Wing Q: 25 R: 29 W: 26

Rear Wing Q: 31 R: 23 W: 34

Underbody Q: 27 R: 27 W: 26

Cooling Q: 31 R: 28 W: 30

Sidepods Q: 29 R: 36 W: 26

Suspension Q: 30 R: 29 W: 29

Brakes Q: 31 R: 32 W: 33

Steering Q: 29 R: 26 W: 23

Gearbox Q: 26 R: 26 W: 34

Electronics Q: 28 R: 32 W: 25

UPGRADE 2019#1

Cost: €1,40 mln

Upgrade

Very good (Purple), Good (Green), Poor (Yellow)

Drivers

1 Ahmed Gastian 0

2 Nir Katan 0

3 Igor Ojeda 0

4 Tsvetelin Husein 0

5 Vlad Băluță 0

6 Áron García 0

7 Kevin Martinez 0

8 Atanas Georgiev 0

9 Louis Salo 0

10 Marcel Dutra 0

11 Francisco Alentoro 0

12 Daniel Nightingale 0

13 Yoube Semassa 0

14 David Fier 0

15 Jakub Matejka 0

Balance

Sponsors: €1,65 mln

Drivers: €81 K

Academy drivers: €2 K

Top staff: €128 K

Facilities staff salary: €111 mln

Building construction: €750 K

TOTAL: €419 K

Continue

Paying for Your Upgrade

Once an upgrade is complete you can pay a lump sum to have it fitted to your car. You can see the quality of the upgrades that have been developed by looking at the colour coded iterations.

1. Purple: Very Good Upgrade
2. Green: Good Upgrade
3. Yellow: Poor Upgrade

If you are satisfied with the results you can click on the "Upgrade" button.

The cost of the upgrade is directly above the button. If you do not have enough funds to purchase the upgrade, you can wait for a few more weeks until you have sufficient funds, but no further production can be done until this upgrade is purchased.

Tip: Your chief designer, engineering and design staff are all being paid a weekly salary, so to get the most out of them you should always be developing something.

Quote:

"Every team can have a shot at the title, and we're seeing all of them as a potential threat. There's absolutely no feeling of entitlement to be at the front."

-Toto Wolff



Championship

Calendar



Overview

Next season

Negotiations

Sponsors

Youth Academy



Drivers

Brakes

Staff

Engines



Production



Balance

PRODUCTION

	Iterations
Front Wing	<input checked="" type="checkbox"/>
Rear Wing	<input checked="" type="checkbox"/>
Underbody	<input checked="" type="checkbox"/>
Cooling	<input checked="" type="checkbox"/>
Sidepods	<input checked="" type="checkbox"/>
Suspension	<input checked="" type="checkbox"/>
Brakes	<input checked="" type="checkbox"/>
Steering	<input checked="" type="checkbox"/>
Gearbox	<input checked="" type="checkbox"/>
Electronics	<input checked="" type="checkbox"/>

Harvey Martins

Car design quality

43

Car design optimization

12

Car design speed

99

Chief designer

Design 48 pts

Production 72 pts

Estimated time ~4 weeks

Chance to extra update per iteration 5%

Focus on

 Reliability None Performance

Start upgrade

Teams

1	Buffalo - Molnars	146
2	Brasilia - Tarca	83
3	McFly Team - Richardson	60
4	Madved R.U. - Pearson	37
5	Bellucci Racing - Pearson	27
6	Green Energy - Richardson	25
7	Forca Orange - Molnars	16
8	Coral - Tarca	10
9	Pinardi Racing - SED HP	0
10	Omega GP - SED HP	0
11	Villa RT - Bond	0
12	Black Sea - Bond	0

Balance

Sponsors	€1,81 mln ▲
Drivers	€81 K ▼
Academy drivers	€4 K ▼
Top staff	€128 K ▼
Facilities staff salary	€111 mln ▼
Building construction	€750 K ▼
Upgrade	€900 K ▼
TOTAL	€1,16 mln ▼

Continue

Developing upgrades for next season

Developing upgrades for next season can be done at any stage. The interface for planning next season's upgrades is the colour purple.

As with other upgrades, you will need to purchase these upgrades when the design and production is complete.

OMEGA GP

29 65 €16,40 mln

BALANCE

OFFICE

- Championship
- Calendar
- TEAM**
- Overview
- Next season
- Negotiations
- Sponsors
- Youth Academy

SEARCH

- Drivers
- Staff
- Engines

CAR

- Production

FINANCE

- Balance

Prizes €0 €1.00 min

Sponsors €3.09 min €60.03 min

Total €3.09 min €61.03 min

Current balance €16.40 min

Prizes €0 €1.00 min

Drivers €152 K €17.03 min

Academy drivers €3 K €99 K

Top staff €119 K €3.94 min

Facilities staff salary €1.11 min €36.06 min

Upgrade €0 €2.00 min

Engine €0 €18.96 min

Total €3.09 min €78.71 min

Teams

1	Bellucco Racing - Pearson	324
2	McFly Team - Molnars	207
3	Buffalo - Pearson	162
4	Vita RT - Richardson	121
5	Green Energy - Tarca	104
6	Bristolia - Bond	46
7	Medved R.U - Tarca	33
8	Force Orange - SED HP	10
9	Black Sea - Richardson	2
10	Pinardi Racing - Molnars	1
11	Coral - Bond	0
12	Omega GP - SED HP	0

Balance

Sponsors	€3.09 min
Drivers	€152 K
Academy drivers	€3 K
Top staff	€119 K
Facilities staff salary	€1.11 min
TOTAL	€1.71 min

34 66 35 36 37 38 Continue

BALANCE

The Balance section gives you an overview of your income and your expenses.

The Income is visible in the aqua table and can come from one of two sources:

1. Prize money: Money earned from your performance in the previous season.
2. Sponsorship: Sponsorship funds paid each week.
3. Driver Pays: A Driver pays to drive on your team.

The Costs for running the team is in the purple table includes the following categories:

1. Drivers: The cost of your two main drivers.
2. Academy Drivers: The cost of paying your young academy drivers.
3. Top Staff: The cost of paying your Race Engineers and Chief Designers.
4. Facilities Staff Cost: The cost of paying your commercial, design and engineering staff.
5. Upgrade: The money spent on upgrades.
6. Engine: The money paid to your engine provider.

Each table has a column for:

1. Last week: the amount of money earned or spent on that category for the week.
2. Season: The total amount of money earned or spent on that category for the season.



RACE WEEKEND - QUALIFICATION RESULT

RACE WEEKEND

Each race weekend is split up into two parts:

1. Qualifying: This will deem the starting position of your drivers.
2. Race: This is a full-length Open Wheel Championship race.

A race weekend automatically begins when you click on the Continue button if a race is scheduled to be run that weekend.

Qualification Result

The Qualification result is automatically generated based on the ability of your drivers and the performance of your car versus your opponents.

You can scroll through the results to see which team and driver is in what place. Your drivers will have a blue background tint, which will make it easier to identify them.

Once you have viewed the result you can click on "Race Setup" to prepare for the race.



Race Setup

On the race setup screen, you can view conditions and select your drivers starting tire and fuel load.

To select the starting tire, click on icon for tire type you want that driver to start on. When selecting a tire keep the following in mind.

1. Soft Tire: Faster lap times, shorter life span
2. Medium Tire: Normal lap times, normal life spans
3. Hard Tire: Longer lap times, longer life spans.
4. Wet: For a completely wet track.
5. Intermediate: For a track that is 50% or less wet.

To set the starting fuel load, click on the arrows to the left and right of the fuel. You will notice the number of laps below the fuel setting will increase and decrease depending on how much fuel you add to the car. When selecting your starting configuration, it is important to view the conditions and challenges on the track.

1. Tire Wear: This level lets you know how demanding the track is on your tires.
2. Fuel Consumption: This lets you know the rate of fuel consumption on this track.
3. Overtaking: This lets you know how challenging it is to overtake on this track
4. Weather Radar: Current weather prediction and percentage of water on the track.
5. Tire Life: Each tire has a different life span, and it is noted here.

You can begin the race in one of two ways:

1. Instant Race Result: Creates a setup and tactics for the race and generates a result.
2. Race: Gives you the opportunity to influence the outcome of the race from the pit wall.

Note: It is wise to write down the number of laps each tire will last for as this information will not be available to you during the race.



Weather radar

100%

Lap 25 of 55

II ▶ ▶ ▶

Name	Last	Total	Diff	Pits	Tyre
I.Hector	1:46.933	43:22.292		0	W
C.Kyung-Min	1:47.029	+0:02.543	+0:02.543	0	W
M.Burov	1:47.064	+0:02.961	+0:02.961	0	W
T.Hyussein	1:47.176	+0:10.287	+0:07.320	0	W
Á.Manzano	1:47.301	+0:11.998	+0:00.911	0	W
N.Selimovic	1:47.637	+0:17.271	+0:06.311	0	W
E.Francesco	1:47.784	+0:21.751	+0:04.517	0	W
C.Gómez	1:48.156	+0:30.102	+0:06.427	0	W
A.Georgiev	1:48.118	+0:31.468	+0:03.129	0	W
C.Balta	1:48.218	+0:33.138	+0:01.746	0	W
D.Firer	1:48.191	+0:33.214	+0:00.076	0	W
H.Dowes	1:48.303	+0:36.820	+0:03.682	0	W
A.Metzuda	1:48.448	+0:38.225	+0:01.404	0	W
V.Samassa	1:48.601	+0:38.946	+0:00.721	0	W
J.Etheridge	1:48.631	+0:41.717	+0:02.771	0	W
L.Guillarte	1:49.059	+0:53.029	+0:11.404	0	W
L.Salo	1:49.271	+0:58.002	+0:05.049	0	W
D.Ivanov	1:49.374	+1:00.021	+0:02.695	0	W
I.Ojeda	1:49.453	+1:01.076	+0:00.493	0	W
A.Garcia	1:49.267	+1:01.152	+0:00.070	0	W
F.Allejandro	1:49.941	+1:14.362	+0:13.513	0	W
B.Dauby	1:48.698	DNF		0	W
P.Simanjuntak	1:47.901	DNF		0	W
D.Nightingale	1:48.001	DNF		0	W

I.Ojeda

Current position 19

LAP TIMES: LAP 23 1:49.453 LAP 22 1:49.500 LAP 21 1:49.408

PIT STOP STRATEGY

Add pit

A.Garcia

Current position 20

LAP TIMES: LAP 23 1:49.261 LAP 22 1:49.187 LAP 21 1:49.316

PIT STOP STRATEGY

Add pit

72

Race

During the race you have the option to influence the outcome with the choices that you make.

For each driver you have six drivers orders buttons:

- Tire Related Buttons:
 - Stay Out: Reduce lap time and tire wear (Opposite of Push).
 - Push! Push! Push!: Better lap times with increased tire wear (Opposite of Stay Out).
- Fuel Related Buttons:
 - Save Fuel: Reduce fuel consumption and decrease power.
 - Switch engine to mode 2: Increase fuel consumption and increase power.
- Overtaking
 - Let Him Pass: Stop defending your position from an approaching car.
 - Try to Overtake: Increase chance to overtake at the expense of tires.

This Race screen also shows you information on weather, laps remaining, and you can track the position of your cars on the track.

The speed of the simulation can be paused or played at increasing speeds. You can either click on the play/pause buttons on the interface or press space bar to pause the race and the number keys "1,2 or 3" to accelerate the simulation speed to "1x, 2x or 3x".

Most importantly you should keep an eye on the fuel and tire wear. When either of these is getting low you need to schedule a pit stop or your driver will not be able to finish the race. You can schedule a pit stop by clicking on the "Add Pit" button for your desired driver.



BRAZIL

Standings

Name	Last	Total	Diff	Pits	Tyre
N.Selimovic	1:29.486	20:18.038		0	W
P.Simanjanurik	1:30.225	+0:11.259	+0:11.259	0	W
A.Georgiev	1:30.090	+0:12.985	+0:01.726	0	W
L.Silva	1:30.096	+0:20.103	+0:07.101	0	W
T.Husein	1:30.794	+0:20.382	+0:00.259	0	W
D.Firer	1:30.708	+0:20.448	+0:00.043	0	W
N.Katan	1:30.711	+0:20.491	+0:00.043	0	W
A.Garcia	1:30.902	+0:21.095	+0:00.604	0	W
J.Guarte	1:30.809	+0:22.432	+0:01.380	0	W
D.Ivenov	1:30.830	+0:22.476	+0:00.043	0	W
Y.Samassa	1:32.051	+0:22.519	+0:00.043	0	W
I.Etheridge	1:33.000	+0:22.562	+0:00.043	0	W
A.Gastien	1:30.985	+0:25.107	+0:02.545	0	W
F.Aliendo	1:31.297	+0:32.311	+0:07.377	0	W
C.Gómez	1:31.585	+0:33.433	+0:01.122	0	W
I.Ojeda	1:32.319	+0:41.802	+0:08.542	0	W
J.Hector	1:32.741	+0:49.351	+0:07.808	0	W
B.Pintor	1:32.999	+0:50.861	+0:01.553	0	W
I.Matejka	1:32.992	+0:52.759	+0:01.984	0	W
K.Martinez	1:33.203	+0:55.693	+0:03.020	0	W
M.Dutra	1:33.419	+0:59.403	+0:03.883	0	W
V.Bártula	1:33.735	+0:63.556	+0:03.869	0	W
D.Nightingale	1:30.749	DNF	0	W	
A.Matzuda	1:31.942	DNF	0	W	

Lap 14 of 60

New pit stop

Lap: 19 Fuel: 50 liters

After pit: 100% (H)

Save

K. Martinez

Condition: 42% Fuel: 9 laps 11.3 liters

LAP TIMES: LAP 13: 1:33.203 LAP 12: 1:33.077 LAP 11: 1:33.096

PIT STOP STRATEGY: Add pit

I. Ojeda

Condition: 37% Fuel: 5 laps 6.2 liters

LAP TIMES: LAP 13: 1:32.319 LAP 12: 1:32.212 LAP 11: 1:32.105

PIT STOP STRATEGY: Add pit

Pit Stop

Scheduling a pit stop during a race is an important strategic decision. There are three decisions you need to make for each pit stop:

1. Lap: The lap at which you want the pit stop to occur, this defaults to the current lap.
2. Fuel: The amount of fuel you want to add to the car.
3. Tire: This will be the tire you select

Once you are happy with your strategy click on the “Save” button. The pitstop will show in the “Pit Stop Strategy” section for that driver.

You can delete pit stops that you are not happy with at any time by clicking on the x beside the pit stop.

Keep your eyes on the weather and check to see if the water percentages are increasing or decreasing, as these elements will dictate your tire selection choices. Whilst the racing tires are good in dry conditions, Wet tires are better in the rain.

Tip: Make sure to check the percentage of life remaining on a tire before calling a driver in for a tire change.



OPEN WHEEL MANAGER

Name	Team	Race time	Pits	Point
2. Louis Salo	McFly Team	+0:16.579	1	16
3. Paulus Simanjuntak	Medved R.U.	+0:17.786	1	15
4. Nino Selimovic	Buffalo	+0:21.370	2	12
5. Atanas Georgiev	Brasilia	+0:22.286	2	10
6. David Firet	Brasilia	+0:22.850	1	8
7. Youba Samasse	Forca Orange	+0:28.919	1	6
8. Aarón García	Bellucci Racing	+0:37.467	1	4
9. Nir Katan	McFly Team	+0:39.190	1	2
10. Ahmed Gashien	Bellucci Racing	+0:41.534	2	1
11. Daniel Nightingale	Forca Orange	+0:53.736	1	0
12. Juan Galacte	Green Energy	+0:57.907	1	0
13. Francisco Aliendo	Medved R.U.	+1:05.697	1	0
14. Cecilio Gómez	Coral	+1:11.315	1	0
15. Bingourou Pintor	Villa RT	+1lap	1	0
16. Joel Hector	Pinardi Racing	+1lap	1	0
17. Vlad Băluță	Pinardi Racing	+1lap	1	0
18. Marcel Dutra	Black Sea	+1lap	1	0
19. Kevin Martinez	Omega GP	DNF	2	0
20. Jonathan Etheridge	Green Energy	DNF	1	0
21. Andy Matzuda	Black Sea	DNF	1	0
22. Denistov Ivanov	Coral	DNF	1	0
23. Jakub Matejka	Villa RT	DNF	0	0
24. Igor Ojeda	Omega GP	DNF	0	0

Team	Points
1. Buffalo	37
2. McFly Team	20
3. Brasilia	18
4. Medved R.U.	15
5. Forca Orange	6
6. Bellucci Racing	5
7. Green Energy	0
8. Coral	0
9. Pinardi Racing	0
10. Villa RT	0
11. Black Sea	0
12. Omega GP	0

Lap 1: Ahmed Gashien passed Jonathan Etheridge
Lap 1: Louis Salo passed Nino Selimovic
Lap 1: Kevin Martinez on pit
Lap 2: Paulus Simanjuntak 1:36.073
Lap 2: Nir Katan passed Youba Samasse
Lap 3: Paulus Simanjuntak 1:34.412
Lap 4: Paulus Simanjuntak 1:34.381
Lap 4: Ahmed Gashien passed Timo Pieni

Continue

Result

At the conclusion of the race, you will be able to review the race results and the points that have been awarded per driver and per team.

If the race was not auto generated, you will also see a table listing incidents that occurred during the race.

The text colour of your driver and team is green to make it easier for you to see find your team.

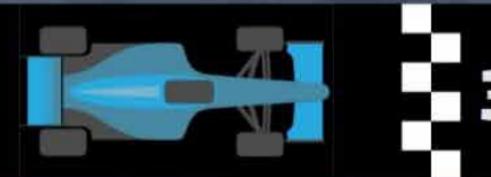
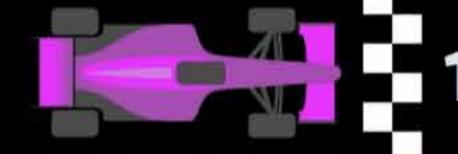
Aarón García

OMEGA GP



Harry Dawes

OMEGA GP



Getting on the Podium

In the Open Wheel Championship, the most challenging thing for any driver or team to do is place in the top 3 positions in a race.

If one of your drivers makes it to the top position you will see an animation showing your drivers placements.

If you have the right combination in a season and can get on the podium consistently you might find yourself winning the Championship.

Quote:

"In order to finish first, first you have to finish."

-Sir Stirling Moss

End of Season Prize Money

The Open Wheel Championship is a team sport, and the prize money is awarded based on the combined points totals of both of your drivers.

Note: Do not be disheartened if it takes a few seasons to make your way into the Top 10 to earn some prize money. A well-managed team can survive on sponsorship deals alone.

Position	Earnings
1 st	80 million euros
2 nd	70 million euros
3 rd	60 million euros
4 th	50 million euros
5 th	40 million euros
6 th	30 million euros
7 th	20 million euros
8 th	10 million euros
9 th or lower	1 million euros

Quote:

“You don’t expect to be at the top of the mountain the day you start climbing.”

-Ron Dennis



SAVE GAME

Date	Name	Actions
23/06/2021 7:52:02 PM	autosave-OmegaGP_w52	X
27/06/2021 7:51:51 PM	autosave-OmegaGP_w51	X
27/06/2021 7:51:48 PM	autosave-OmegaGP_w50	X
25/06/2021 5:11:17 PM	LongCareer	X
22/06/2020 1:48:28 PM	autosave-BellucciRacing_w25	X
22/06/2020 1:41:46 PM	autosave-BellucciRacing_w24	X
22/06/2020 1:40:25 PM	autosave-BellucciRacing_w23	X

LongCareer

Back Save

SAVING

Autosaves happen each week and the last three weeks autosaves are retained.

You can also manually save your progress by clicking on the option button on the top right corner of the management interface.

To save your game,

1. Type the name of your save game into the text field.
2. Click on the Save button.

If the save file has the same name as one of your previous save games, you will get a warning before over-writing occurs.

You can delete save files you no longer wish to keep by clicking on the “x” in the far right column.

Note: You can not save your game mid-way through a race.

Tips for a new Open Wheel Manager

Keep the Cash Flowing

Always fill the sponsorship slots on your car and attempt to stagger the renewal periods of your sponsors so you only need to renew 50% of the sponsors at the start of a season. This will mean you have cashflow early in the season so you can focus your commercial staff on negotiating engines and key staff.

Run the numbers before upgrading a facility.

Upgrading your engineering, design, commercial and driver increases your team's productivity, but the costs of these upgrades is substantial and can take more than half a year. Work out the cost and look at your current balance before committing to the

Make sure you have money to pay for your upgrades.

There is no worse feeling than not being able to manufacture an upgrade your team has developed. The costs of these upgrades are low, but if you have a balance below 5 million euros, it is not wise to develop multiple upgrades at a time.

Split your race strategies.

In wet weather and for challenging tracks that are tough on tires, it is wise to give your drivers two different strategies in case one does not pay out. It is better to have one driver in the points than neither because you chose the wrong strategy.

There is no Loyalty when money is involved.

Engine Manufacturers, Drivers and key staff will sign with the first team that they complete negotiations with. So, prioritise your negotiations so that you do not lose any of the key ingredients for your teams ongoing success. It is also wise to stagger contract end dates so that you only need to choose between one or two key contracts per year.

Credits

Programming - Ivan Borsch

Design - Yanina Perets

Quote:

"When you win a Grand Prix, it's the culmination of everything coming together. Not just trackside, but behind the scenes."

-Christian Horner

Notes

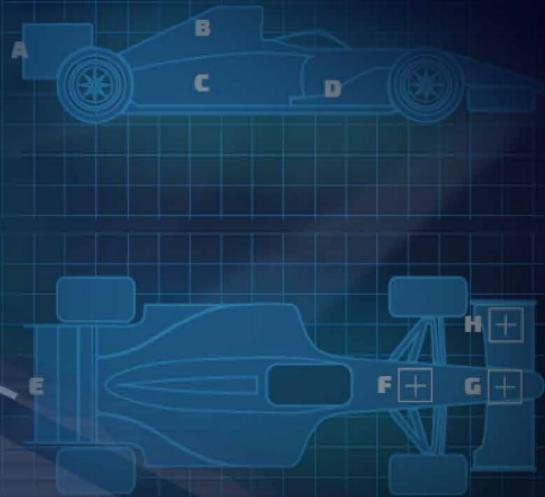
Notes



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