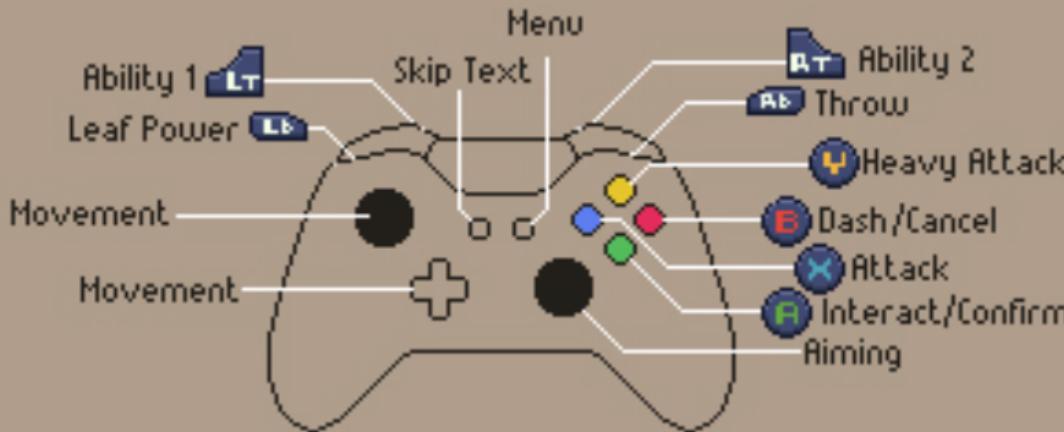


# Controls

## Controller



Controller Scheme can be Changed via  
in game options

# Controls

## Keyboard & Mouse

