AUTOBAHN POLICE SIMULATOR

Manual

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a e r o SOFT™

z - s o f t w a r e

Manual

Content

Epilepsy Warning

This warning should be read carefully before playing the game. Individuals who suffer from photosensitive epilepsy can experience seizures or impaired consciousness when exposed to flashing lights or light patterns.

Though uncommon, it is possible for people with this type of epilepsy to experience a seizure while playing this game. It is also possible for individuals who have never been affected before to suffer an epileptic seizure if they have a family member who suffers from epilepsy. If a person or family member has experienced epilepsy-related symptoms (seizures or impaired consciousness) when exposed to flashing lights, contact your doctor before playing this game. Parents should monitor their children and supervise their use of this and all computer video games. If a player or an observer experiences symptoms such as dizziness, impaired vision, eye or muscle twitching, loss of awareness, disorientation, involuntary movements or convulsions while playing this game, discontinue IMMEDIATELY and consult your doctor.

Safety Precautions

- Sit as far back from the screen as possible.
- Use a small screen when playing the game.
- Avoid playing if you are tired or have not gotten enough sleep.
- Play in a well-lit room.
- Take a 10-15 minute break every hour.

Thank you for choosing Autobahn Police Simulator by Aerosoft™. We recommend that you read this manual thoroughly before you begin playing.

We have taken great care to develop a game that will give you many hours of enjoyment. Nevertheless, it is possible that the game still has some bugs. Please report any problems you find to support@aerosoft. de and we will do our best to fix them.

System requirements

Minimum:

- Processor: Quad-Core CPU 3 GHz (64 bit)
- Operating system: Windows 7/8 (64 bit)
- RAM: 4 GB RAM
- 3D Graphics card: DirectX 11, 1 GB VRAM, NVIDIA GTX 760 or similar (no support for onboard cards)
- Hard disc space: 5 GB

Installing the game

You must be logged in to the administrator account for your computer. You must also be connected to the internet or you will be unable to install the game.

Windows

Insert the Autobahn Police Simulator DVD into the DVD drive. Follow the installation instructions on the screen. If the installation does not start automatically:

1. Click "Start" in the taskbar.
2. Click on "Computer".
3. Double-click on the corresponding DVD-ROM drive.
4. Double-click the "setup.exe" icon.
5. Steam will install first if it is not already installed on your system. Any necessary updates will be installed.

6. You may create a new Steam account or use an existing one. Enter the required data.
7. When prompted, enter the activation code you can find in your game box.
8. Autobahn Police Simulator will install from the DVD. Any required updates will be downloaded from the Internet.
9. After installing the game, an Autobahn Police Simulator icon will appear on your desktop.
10. Double-click the icon to start the game. Alternatively, you can access the game from your Steam library.

Note: If you are experiencing a drop in performance please deactivate the Antialiasing in the graphics settings.

Controls

Character

You can control your character if you are outside of the vehicle – for example, during an inspection or while investigating an accident.

Mouse Buttons:

Left mouse button: Operates the User Interface (UI) elements

Right mouse button: Rotates the camera

Mouse wheel: Zoom

Keyboard:

W / A / S / D: Movement keys – Forward, Left, Backward, Right

Shift + W / A / S / D: Sprint

F: Use / View / Enter / Exit etc.

Z: Sketch an accident report

Q: Leave an inspection

Vehicles

Mouse Buttons:

Left mouse button: Operates the User Interface (UI) elements/Open doors/Enter/Collect and deposit objects/Approach persons/etc.

Right mouse button: Rotates the camera

Mouse wheel: Zoom

Keyboard:

W: Accelerate

S: Brake/Reverse

A/D: Left/Right

H: Horn

B: Blue light

N: Siren

Q/E: Left/Right turn signal

Enter: Accept a radio message

C: Switch between inside and outside views of the car

Quick access menu

The Quick Access Menu is located at the bottom right of the screen and can be operated by the mouse

Access the shortcut menu by pressing the F5-F10 keys (optionally NumPad).

About Autobahn Police Simulator

We have tried to show the everyday life of the Autobahn police as realistically as possible. Of course, we could not include every situation, while others had to be simplified in order to guarantee gaming fun. However, we have incorporated the main duties of the Autobahn police:

- Inspecting suspicious vehicles.
- Monitoring vehicle speed.
- Recording accidents and securing accident sites.
- Prosecuting vehicles.

Campaign and Free Play

Campaign Mode:

In campaign mode, you will be assigned specific tasks for your rank. Once you have completed your tasks, you will receive points required to move up in the police hierarchy. The number of points you receive depends on how completely and accurately you finish your tasks. You can respond to additional assignments that come in over the police radio. These usually involve securing accident scenes.

Apart from that, you can operate freely - check flashy cars, interrogate suspects, or occasionally arrest someone who appears to be driving under the influence of drugs or alcohol.

Free Mode:

In free mode, you can simply go where and when you want. You can check suspicious drivers and vehicles, secure accident scenes and remove debris from the road – in short, you ensure the streets are safe.

Police vehicles

When you begin the game, there is only one vehicle available to you. It is a typical German highway patrol car.

As you progress in the game (campaign), you will gain access to a second vehicle: an unmarked police car, indistinguishable from other civilian vehicles.

You can enter the car by selecting and clicking on the doors (selected will turn green) and by selecting the driver seats (getting out of the car with key „F"). Make sure you are close to the vehicle/object for selection. This principle of selecting/clicking is used throughout the game: e.g. to open the boot, to select and place objects, to talk to persons, etc.

Basic features of both vehicles include:

- Police radio.
- Pylons and warning light for securing accident scenes.
- Radar measurement equipment.
- Vehicle scale.

Note: When leaving the Autobahn on to a road, a map will appear after some time. By selecting an Autobahn symbol on the map, you will be able to teleport close to an Autobahn access getting you faster to the place of action. This is also possible from the road at the police station. When leaving the playable Autobahn stretch, you will automatically be teleported to the other side of the Autobahn.

Possible tasks

You can now examine and flag down vehicles or measure their speeds. This can be done with vehicles in the near vicinity which have a green triangle above them.

It does not work with accepted operations/missions or requested end of shift.

Vehicle inspection

If you see a driver in front of you behaving suspiciously, you can use this option to follow the vehicle and identify any faulty equipment. You must stay close to the suspect vehicle and activate the inspection mode. A progress bar shows you how much time it takes you to monitor the vehicle.

Once the inspection is completed, an icon will be displayed over the suspicious car, showing whether any offenses have been detected. If so, wave the vehicle out of the traffic.

Speed control

If you want to monitor the speed of a vehicle, you must stay close to the vehicle until you have completed the speed measurement. It will then be shown if the driver is exceeding the speed limit. In this case, you have to wave the vehicle out of the traffic and issue a ticket.

Pulling vehicles out of traffic and pursuing fleeing vehicles

If you have a reason to stop a vehicle, you can pull it over, out of traffic. Signal the driver to pull off at an appropriate spot. In rare cases, a driver may flee with his car. It is your responsibility to take up pursuit and stop the driver from getting away.

General vehicle inspection

If you have pulled a vehicle over, you can perform a general inspection of the car and driver. Stop close to the vehicle, shut down your engine and leave your police car (Key F). A left click with the mouse on the side window lets you talk with the driver.

There are several control options to choose from in the dialog box:

- Inspect documents – check driver's license and vehicle registration.
- Verify documents over the police radio.
- Have the driver blow into the breathalyser.
- Utilize the drug test kit.
- Inspect the car for illegal items.
- Check for the required first aid kit and breakdown warning triangle.

On close inspection of the driver, you may find other problems. Additionally, the car can be examined in detail for:

- Adequate tire tread depth.
- Functioning lights.
- Proper vehicle weight.
- Number plate and technical review certificate.

You should also perform a boot search. However, a boot search can only be conducted if the driver has given his or her consent. If consent is not given, your recourse is to issue the driver a fine and a ticket for the absence of a breakdown warning triangle and a valid first aid kit.

If consent is given and you investigate the boot, you can check to see if the expiration date on the first aid kit is still valid, and whether illicit items are in the car. These could be:

- Firearms
- Illegal drugs
- Brass knuckles

Once you have completed a thorough vehicle examination, you should inform the driver of your findings and wrap-up with one of the following:

- Allow the driver to continue on his or her way if no problems have been found with the car or the driver.
- Issue a warning ticket when offenses are so small that no penalty is required.

- Issue a ticket and fine when the car has defective equipment or the driver has committed more serious driving offenses.
- Take the driver into custody if prohibited items are found or the driver is under the influence of alcohol or drugs.

Since only one of these final actions is possible, you should always choose the response for the most serious offense. You will receive experience points for completing the inspection.

Truck inspection

Basically, inspect the same things on a truck that you would for a passenger car. With trucks however, you must also inspect the cargo.

- Verify the accuracy of the freight on board.
- Ensure that the cargo has been loaded properly and securely.

The cargo can be checked by clicking on one of the boxes. You will see what has been loaded and what should have been loaded. If both match, the freight is legal and no crime has been committed.

Cargo must always be secured correctly and it is also your responsibility to check this. To do this, click on the freight and check if it is properly secured by the tension straps.

Securing accident scenes

Of course, accidents happen on the highway. You will be called to secure the accident site and record what has happened. First, you have to reach the scene of accident. A display indicates where the accident is and how far you are from it. On arrival, your first responsibility is to secure the accident site. If you do not do this as soon as you arrive, you will earn less experience points!

To secure an accident site, open the boot of your vehicle and take out the pylons with the left mouse button. Markers will be displayed showing where the pylons should be placed with the left mouse button, too. Set out a warning light as well. This can also be found in the boot of your car.

An indicator on the left side of the screen displays the tasks you still need to complete and how far you have come with them already. Once you have secured the scene, it is entirely up to you what to do next – talk to the drivers and witnesses, make notes about the scene, the vehicles and debris, and clean the debris from the road so that the traffic flow can return to normal. After you have completed everything, return to your vehicle and finalise the accident report.

End of a shift

At the beginning of each shift, you are assigned your daily tasks and a police vehicle. You gain experience points for each task you have completed. A shift lasts seven hours and can only be terminated early if you have completed all of your tasks (campaign-mode). In addition to your ordinary duties, you may also need to respond to an accident reported to you. Your shift is completed when you return to the police station and return your vehicle. You will have to request the end of the shift by selecting this with F10. In the free game, this is only possible if you are not playing an open task.

Police radio

As your colleagues and the highway patrol headquarters are not aware of where you are every moment or whether you have already responded to an incident, you should update them regularly using the police radio. Several radio commands are available for this.

Press:

- 1 - "Ready car" - If you are on the Autobahn and can take radio messages and missions.
- 2 - "Ready station" - If you are at the police premises.
- 3 - "Take over" - If you have accepted the mission on the way to the operation site.
- 4 - "Arrival" - When you have arrived at the operation site and are about to leave your vehicle.

Radio messages can be responded from the according menu at the bottom right of the screen.

conworld

The Construction Site Simulator

New!