



TANK MECHANICS OWNER'S MANUAL



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HOW TO BE SUCCESSFUL RESTORER

1

Accept contracts

2

Restore tanks

3

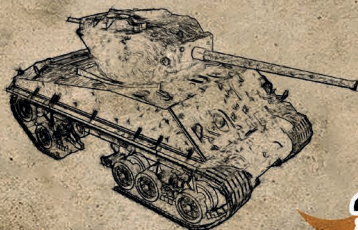
Profit



REPEAT



1



BEFORE

2



AFTER

3

GAME FLOW

1

Check mail for potential contracts



2

Accept or decline any contract



3

Types of contracts



Each job has a purpose restoration and repairs or repairs only.

4**Restore tank in workshop****5****Finish the contract**

When contract is completed, restored tank depends of contract type is yours or it gets back to the contractor.

TANK RESTORATION PROCESS

1

Disassemble all tank elements



Some of them might be blocked by rusted bolts. Use hammer or grinder to help with disassembling.

2

Repair tank elements



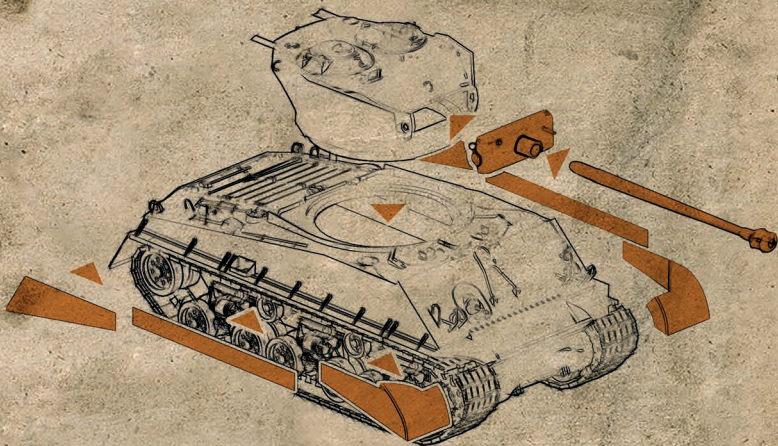
3

Buy or craft missing tank elements



4

Assemble all elements



5

Remove rust from tank using RRT



How to use RRT can be found in the **Rust Removal Tool** section.

6**Apply Primer / Paint / Camo**

How to paint a part can be found in the **PAINTING** section

7**Finish the restoration process**

Finish the contract and the tank gets back to the contractor



Put the tank into the museum



Sell the tank



REPUTATION

1

Low reputation



Small
reputation gain



Small
money



Long
deadline

2

High reputation



Small
reputation gain



Big
money



Small
deadline

INTERACTION SYSTEM

1

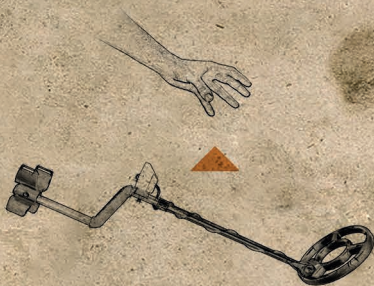
Pick up interactable object



Aim at any object



Use **LMB**

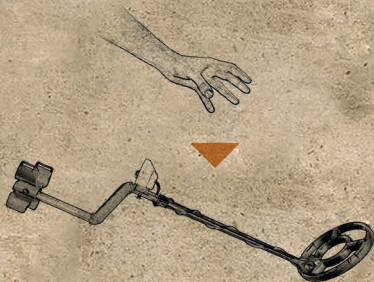


2

Leave the object



Use **RMB**
(while object is held)



3

Selecting tank element

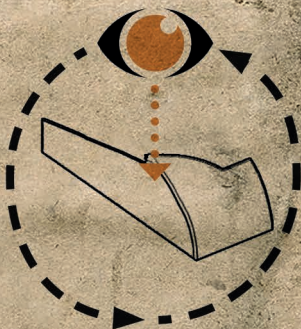


Aim at any tank element

+



Use LMB



4

Disassembling tank element



Aim at any tank element

+



Use RMB



5

Move the object



Hold **RMB**



6

Interactive menu (radial)

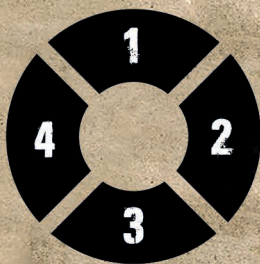


+



Aim at any object

Use **RMB**





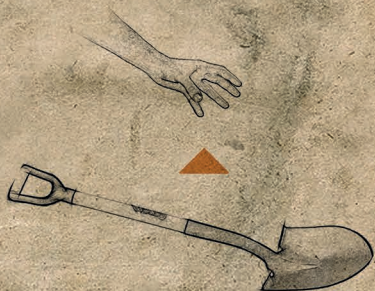
SHOVEL DIGGING

1

Pick up Shovel



Use **LEFT** mouse button (LMB)



2

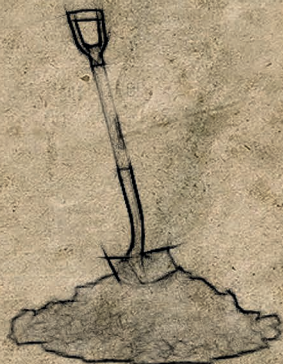
Dig



Aim at any point
on terrain



Use **LMB**



METAL DETECTING



1

Pick up Metal Detector



Use **LEFT** mouse button (LMB)



2

Detecting

While using metal detector keep a closer at
pointer position and **detector sound**



No
metal object around



Metal object
detected



Metal object is
very close



MAGNETOMETER

1

Pick up a Magnetometer



Use **LEFT** mouse button (LMB)



2

Scan area in search of a potential tank



DRONE



1

Use Laptop to control Drone



Click on map to send Drone to position

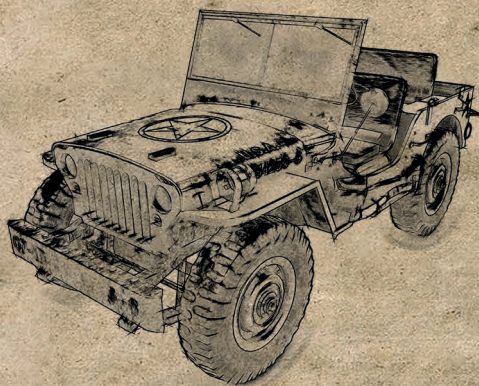
2

Use Drone to scan area to find tank





OFFROAD VEHICLE



Legend



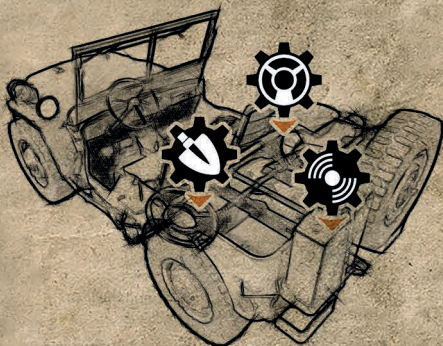
Metal Detector



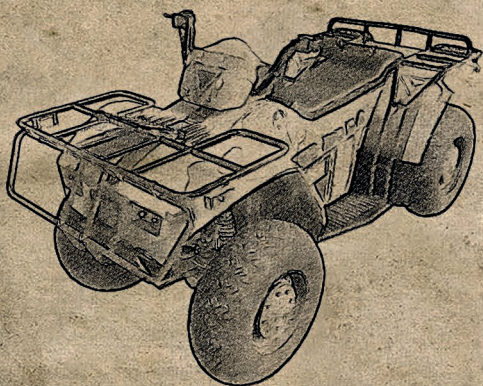
Shovel



Magnetometer



QUAD



Legend



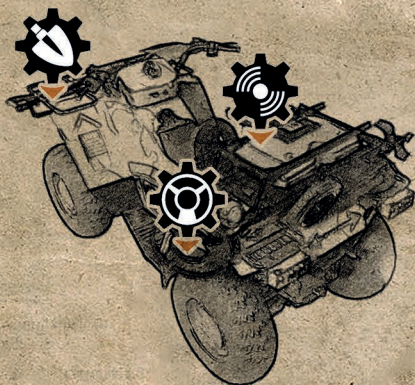
Metal Detector



Shovel



Magnetometer



FLASHLIGHT

1

Unlock it in Upgrade Panel to use it



Use **LEFT mouse button** (LMB)



2

Use / Hide a Flashlight



Press **L button**
to toggle the flashlight



GRINDER



1

Pick up Grinder



Use **LEFT** mouse button (LMB)



2

Grinding

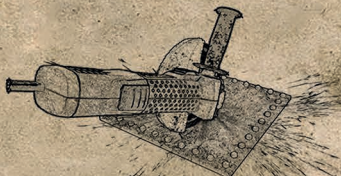


Aim at
tank element

+



Use **LMB** to start
grinding process



3

Switching grinding mode



Press **X** button (by default)
to switch grinding mode



Cutting



Grinding
Removing rust

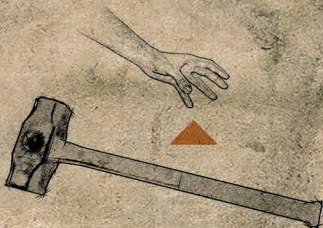
HAMMER

1

Pick up a Hammer



Use **LEFT** mouse button (LMB)



2

Hammer time

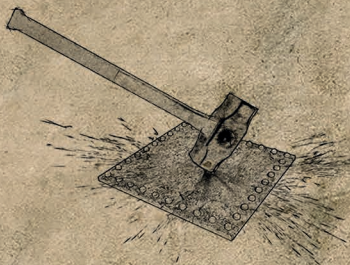


+



Aim at rusted
element

Use **LMB**
to hit it!



3

Hit until the element falls off

RUST REMOVAL TOOL

1

Unlock it in Upgrade Panel to use it



Use **LEFT** mouse button (LMB)



2

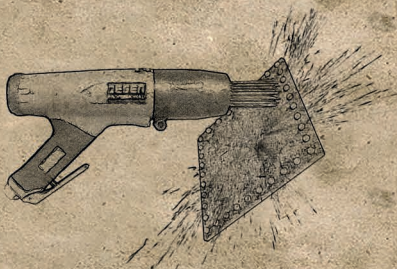
Brushing



Aim at
tank element



Use **LMB** to start
grinding process





WRENCH PISTOL

1

Pick up a Wrench Pistol



Use **LEFT** mouse button (LMB)



2

Removing the screws

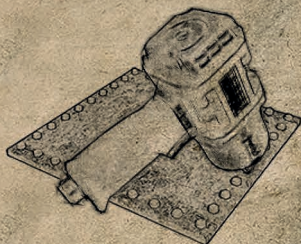
While the **tank element** is selected



Aim at
the screw



Use **RMB** to
remove a screw



With a Wrench Pistol you can remove the screws **faster**

Rusty bolts can also be unscrewed



PlayWay.com



DEGENERALS

Tank Mechanic Simulator. Developed by DeGenerals S.A. Published by PlayWay S.A.

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